

Weapons Kata – Like Empty Hand Kata it affords the individual the chance to demonstrate a pre-determined sequence of moves to an imaginary opponent/opponents.

The weapons should become an extension of their own limbs and therefore should be kept in total control at all times.

The competitor should demonstrate fluidity of movement when using the weapon and attention should be given that the movements of the weapon used are within its correct range.

That the correct edge or point of the weapon is used.

As with Empty Hand Kata the Weapons Kata should start and finish facing the judges and the finish point should be as close to the starting point as possible.

Check points

1. Are the blocks appropriate in height, distance, and are they recognisable as blocks or paries
2. Stikes, are they recognisable strikes and again height, distance should be maintained e.g. are they punching a giant or a midget?
3. Is it ju jitsu or in your opinion some esoteric art form??
4. what is the starting point of marking?

Judges Guidelines

Judges must score each section with a maximum score of 10 per section.

<u>ETIQUETTE & PERSONAL PRESENTATION</u>	<u>TECHNICAL ABILITY</u>	<u>EFFORT</u>	<u>STYLE/ FLAIR</u>	<u>WEAPON CONTROL & APPLICATION</u>
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